

AUDIOVISUAL WORKS PRODUCTION

Dr. Arnau Gifreu-Castells
1999 - 2021

* **Online portfolio:**

http://agifreu.com/audiovisuales_eng.htm

* **Sculpting lives (2019)**

Experimental essay. Story and experiences of José Luis Nieto, who reviews his life experiences from the edge and tells it from three areas: practice representing life after experiencing it, the theory extracted from the practice for 75 years, and finally his special art: to carve souls from a particular massage technique.

- Trailer: <https://www.youtube.com/watch?v=BckfmQBMKVM&t=23s>
- EP 1: <https://www.youtube.com/watch?v=Jewjzkm8lcE&t=23s>
- EP 2: <https://www.youtube.com/watch?v=QUu5uYcqfiA&t=16s>
- EP 3: <https://www.youtube.com/watch?v=ZdDOsnzjXQ8&t=7s>
- EP 4: <https://www.youtube.com/watch?v=FWeGxprlzYo&t=23s>
- EP 5: <https://www.youtube.com/watch?v=TVPvtERzpHk>
- EP 6: <https://www.youtube.com/watch?v=UIB6CKkdVh0&t=1s>
- EP 7: <https://www.youtube.com/watch?v=qCOORjgO7mM>
- EP 8: <https://www.youtube.com/watch?v=YKtlqfnjTU&t=2s>
- EP 9: <https://www.youtube.com/watch?v=YKtlqfnjTU&t=2s>
- EP 10: <https://www.youtube.com/watch?v=HX6XFjErJk&t=7s>
- EP 11: <https://www.youtube.com/watch?v=vjE9lDeILi0>
- EP 12: <https://www.youtube.com/watch?v=h9wsY3onzJ0>
- EP 13: https://www.youtube.com/watch?v=ckL03_0-6JM

* **COME/IN/DOC Documentary Series (2016-2019)**

COME/IN/DOC is an experimental project focused on explaining what in interactive documentary is. To describe this format, more than 50 video interviews with some experts of the field were conducted during the period 2012-2016. The result is a documentary series along 4 seasons following the next order:

- Trailer: https://www.youtube.com/watch?v=_pRXghB2Ksg&t=19s
- Documentary series: <https://vimeo.com/comeindoc>

* **E-WEEK/Digital week of vic – 10 Years wired! Documentary (2014)**

This documentary makes a review of the first decade of the e-week - Vic Digital Week, with special emphasis on the last two editions (2012 and 2013).

- Documentary: <https://www.youtube.com/watch?v=pUDKpfos41Y&t=11s>

* **Espill Media Reel (2014)**

Espill Media produces audiovisual, interactive and transmedia works. It is based in Vic and was founded in 2013 by five partners. We have a holistic and integral view of audiovisual and interactive media and believe in their transforming powers. We aim to mix them effectively to create innovative transmedia experiences. To guarantee the quality of the projects we are constantly feeding three areas of expertise: production - research - training. Thanks to our research and learning we are up to date on the latest production trends. Thanks to our education and training we are in contact with potential customers and can therefore test new concepts and interfaces. Thanks to our production we can offer quality education, teaching and knowledge transfer.

Espill Media embraces three basic premises: teamwork, quality and innovation. We want what we do and how we do it to differentiate us from other production companies. We believe in collaborative work, the network model and collective intelligence. Our objective is to offer quality project development, research and training services. That is why our team works in collaboration with specialists in different fields: audiovisual, multimedia, communication, new technologies, journalism, graphic design, photography, graphic arts, etc.

- * Image selection and script: Arnau Gifreu
- * Video edition: Isaac Martínez

- Reel: <https://www.youtube.com/watch?v=CV3974kFw7U&t=8s>

* **Cyborg Project Reel (2014)**

Video summary of the parts of the Cyborg Project, a transmedia project about colors and the cyborg world. This project is based on the sonocromatic artist Neil Harbisson to propose different ways of approaching the perception of color and the concept of the man-machine.

- * Selection of images and script: Arnau Gifreu
- * Video editing: Isaac Martínez
- * Address: Roger Soldevila
- * Executive and transmedia production: Arnau Gifreu
- * Design: Raymond Lagonigro, Josep Cumeras and Roger Soldevila
- * Web development: Raymond Lagonigro and Josep Cumeras
- * Audiovisual production: Isaac Martínez and Roger Soldevila
- * Promotion and dissemination: Arnau Gifreu

- Reel: https://www.youtube.com/watch?v=EQx5_JZ2v04

* **Video summary e-week 2012 (2014)**

Video summary of the ninth edition of the Digital Week held in Vic from 28 to 5 December, 2012. Video showing the highlights of the 9th edition of the Vic Digital Week 2012 (e-week), which focused on mobile and cloud computing, placing emphasis on the production of applications for mobile devices, as we are currently in a time of maximum development in this specific market of apps, small programs installed on smartphones, tablets, etc. and in the right historical moment to reflect deeply.

- Video: <https://www.youtube.com/watch?v=w8n2yiESBCA&t=18s>

* **interDocsBarcelona Videos (2013)**

Videos about the InterDocsBarcelona 2013 event, the first conference on interactive documentary of the Latin field celebrated in the framework of the DocsBarcelona in its 16th edition. A set of videos is

produced after the event: video summary of the conference, video summary of the interactive exhibition and extended video showing the case studies presented at the conference and exhibition.

- * Cameras during the event: Valentina Moreno and Ángela Gómez
- * Music: Guillem Roma

- Video 1: https://www.youtube.com/watch?v=O_UyLHEan2U

*** Animated Video Series on the Documentary Genre and Digital Media History (2013)**

Production of a series of animated videos that show the evolution of the two aspects that make up interactive documentaries: documentaries and interactive digital media. The animation was done by designer Catalina Acelas. My task here was the research, script edition and coordination of the videos.

Part of COME/IN/DOC project (Meta interactive documentary)

- * Animation: Catalina Acelas
- * Music: Guillem Roma

- Videos: <https://vimeo.com/150890497>

*** Interactive Documentary History Video Series (2012)**

Production of a series of videos that illustrate the history of the interactive documentary. Six proposals: a short video, four basic stages and a video with all the stages. The post production was produced by Ricard Parra. Part of COME/IN/DOC transmedia project that illustrates the history and/or chronological stages of this genre and its most representative examples. My task here was the research, script edition and coordination of the videos.

Part of COME/IN/DOC project (Meta interactive documentary)

- * Animation: Ricard Parra
- * Music: Guillem Roma

- Videos: <https://vimeo.com/150890535>

*** The Lifetime of Cristian Abad (2012)**

Video production composed in several parts following the life of Cristian Abad, from his birth and childhood to the present moment, and becoming a father after his wedding.

Music credits

- * "Nostalgia"- Yanni (Reflection of passion, 1990)
- * "This is the life" - Amy MacDonald, 2007

- Short version:

<https://www.youtube.com/watch?list=UUUV8S5iYds7eSTGWO3vY2ueg&v=GNU5FLJGIR4>

- Extended version: <https://www.youtube.com/watch?v=FkkOo1rpGA&list=UUUV8S5iYds7eSTGWO3vY2ueg&index=4>

*** Reel audiovisual and multimedia 2001-2011 (2011)**

Video summary with the best audiovisual and interactive works produced from 1999 to 2011.

Music credits: "Nostalgia"- Yanni (Reflection of passion, 1990)

- Short version: <https://www.youtube.com/watch?v=zoRqSfQavvI&t=50s>
- Extended version: <https://www.youtube.com/watch?v=omb6AFkQ03k&t=1s>

* **Soweto music video “LOVE LOVE” (2010)**

Music video of the song "Love love" by the group Soweto Band, a Catalan group that has played reggae and calypso music for more than a decade and is greatly appreciated in the Spanish music scene.

* Production team: Oriol Rovira, Albert Flores, Jordi Coll, Marc Vila, Andrea Arias, Angels Dragó, Marc Hernando, Joan Alvado, Pau Coll, Catalina Acelas and Marta Caso

- Official version: https://www.youtube.com/watch?v=OrP9OW_Ht9s&t=4s
- Extended version: <https://www.youtube.com/watch?v=Zmgyp3rSSGs>

* **Making of Soweto music video “LOVE LOVE” (2010)**

Making of the song "Love love" by the musical group Soweto, showing the process of shooting and processing the music video.

- Making of: <https://www.youtube.com/watch?v=nyqPqgwzkio&t=31s>

* **CAMPUSMOVIL (2009)**

Corporate video that explains Campus Móvil, an exclusive social network for mobile devices for your academic community. Campus Móvil is an exclusive social network for mobile devices for your academic community. It enables you to use your time without computer-based access to the Internet (on public transport, time between classes, at the library, in bars, etc.) to continue interacting with your peers. You can also receive news and events about your university and its surroundings, design your own personalised mini-communities, listen to classes and other short multimedia content, and produce clips of information on your mobile and then recover and reuse them on other platforms.

Campus Móvil was created at Stanford University in 2007 based on the research “Mobile devices and Web 2.0 apps. Towards the design of a prototype of university teaching innovation” directed by Dr Hugo Pardo Kuklinski and financed by the Spanish Ministry of Education and Science. The researcher Pardo Kuklinski was Visiting Professor of the Stanford HCI Group and designed the end project with the support of Joel Brandt.

- Spanish version: <https://www.youtube.com/watch?v=F5bbaiO14O4>
- English version: <https://www.youtube.com/watch?v=TxjAPK6-Obo&t=6s>

* **Anciles Festival Video (2006)**

Production and direction of the promotional video commissioned by the Aragonese cultural association "Comprometidos con la música " for their most important annual event of the year, the "Anciles Directo Festival". Every year, the village of Anciles holds a music festival known as the Anciles Festival. The commission consisted of producing three pieces:

- * A long version (1 hour) (roll and uploading extracts for dissemination on the website)
- * A 20-minute commercial version including interviews with the groups' singers and managers
- * A 12-minute short promotional version (which can be viewed and downloaded) in video clip format

The final version of the three prototypes was accepted and the final montage can be considered an exercise in condensation and style due to the large amount of high quality material that was available.

- Part 1: <https://www.youtube.com/watch?v=M1dn6dgJ9aI>
- Part 2: <https://www.youtube.com/watch?v=stVUZZ0HdWk>
- Part 3: https://www.youtube.com/watch?v=97L45r_n-BI

*** Freixenet Video Promotion (2006)**

Set of videos for the Freixenet company to be exhibited at trade fairs and events in 2006. The Freixenet company, dedicated to producing beverages such as cava and wine, ordered a set of videos for their 2006 campaign from Alexandre Productions. We focused on recording images of posters, the most emblematic places and different types of products, in particular wine and champagne bottles.

- Video: <https://www.youtube.com/watch?v=E1qddHh3PAg&t=8s>

*** Vapor Vell Library inauguration (2005)**

Instructional fictionalized video that explains the construction process and opening of the Vapor Vell Library in Barcelona. To mark the occasion of the opening of a new library in Barcelona, I was in charge of producing an instructional video showing the construction process and the days and hours leading up to its opening to the general public.

- Video: <https://www.youtube.com/watch?v=QUoCMGrzOVw&t=24s>

*** Theatre without Animals (2005)**

An advertisement made for the production company Focus and produced by Tasmania Films. Recorded in a theatre with renowned actors and a script by Sergi Belbel, a well-known Catalan playwright. The advertisement was broadcast on Catalan autonomous regional television (TV3 and C33) in April and May 2004. The work with the production company Tasmania Films continued after the production of the advertisement and didactic video for La Massana for the clients Focus and CNICE.

A short twelve-minute didactic video was produced for the theatre production company Focus based on promoting the Vapor Vell library in Barcelona. I also worked as a production assistant in a series of 12 documentaries commissioned by the Òmnium Cultural based on the Catalan Letters Honorary Prizes. The first was on Joan Margarit and the second on Josep Palau i Fabre. The documentaries were broadcast on the C33 television channel half a year after being filmed. I worked as a production assistant for Roman Parrado in the production company "Alexander Productions".

- Advertisement: <https://www.youtube.com/watch?v=xA3NAxVvF3Y>

*** Parc Barcelona Media presentation (2005)**

Video (3D) presenting and projecting the future Communication Campus of Pompeu Fabra University, located in modern new district called 22@. A video presenting and projecting the future Communication Campus of Pompeu Fabra University. This is a physical space where three clearly defined areas converge: one is allocated to teaching, with UPF covering most of its courses; the second is allocated to audiovisual production represented by the Mediapro group, and the third is allocated to research, focusing on the Barcelona City Council company 22@. My task was as scriptwriter.

- * 3D Animation by Anima

- Part 1: <https://www.youtube.com/watch?v=Co5dsrnWwXo&t=3s>
- Part 2: <https://www.youtube.com/watch?v=WjFfQ9CjvFA>

* **Massana School (2005)**

An educational video created to raise the profile of the La Massana image centre among students. The script recreates the various phases of the creative design process in order to show students the reality of graphic design and multimedia. Seven-minute video for the CNICE (Spanish Government National Information, Communication and Education Centre), an educational project for students at the La Massana image centre. The script includes and shows the various stages of graphic design and depicts the students at the school and how they work.

The work with the production company Tasmania Films continued after the production of the advertisement and didactic video for la Massana for the clients Focus and CNICE. A short twelve-minute educational video, produced for the theatre production company Focus based on promoting the Vapor Vell library in Barcelona. I also worked as a production assistant in a series of 12 documentaries commissioned by the Òmnium Cultural based on the Catalan Letters Honorary Prizes. The first was Joan Margarit and the second was Josep Palau i Fabre. The documentaries were broadcast on the C33 television channel six months after they were filmed. I worked as a production assistant for Roman Parrado in the production company Alexander Productions.

I also worked on the design and implementation of content for various websites - distributed first as a CD with the documentary - of the Catalan Letters Honorary Prizes. An example can be seen in the section Multimedia – Joan Badia i Margarit website.

- Part 1: <https://www.youtube.com/watch?v=g8TMpxTwOhA&t=15s>
- Part 2: <https://www.youtube.com/watch?v=P6MhxUjgtZo>

* **Campo, Nostalgia of the future (2004)**

A documentary with subject matter covering some of the social issues and everyday situations of the inhabitants of Campo. Its protagonists discuss their concerns about the present and future of the village. A documentary that aims to mix various digital formats and techniques to create a type of synthetic puzzle that aims to offer a view of various issues of interest to the people in the village. A number of subjects are considered based on a series of stories and characters that are followed throughout the narrative: the documentary looks at what the inhabitants think about the city and the pace of life, the fact that the village's young people have to leave for large towns, trade and the future, among other subjects. Campo, nostalgia of the future is divided into themed chapters or units which can be viewed separately. The documentary was distributed at various points in the Aragon Autonomous Region and was shown twice at the Patron Saint Festival in August 2004/2005.

- Part 1: <https://www.youtube.com/watch?v=U6ob2J0f6YY&list=UUV8S5iYds7eSTGWO3vY2ueg&index=5>
- Part 2: <https://www.youtube.com/watch?v=HIXFIVbSH8U&list=UUV8S5iYds7eSTGWO3vY2ueg&index=6>
- Part 3: <https://www.youtube.com/watch?v=KMAfIFVzL2c&list=UUV8S5iYds7eSTGWO3vY2ueg&index=7>
- Part 4: <https://www.youtube.com/watch?v=E2xNGFKPvY0&list=UUV8S5iYds7eSTGWO3vY2ueg&index=8>
- Part 5: <https://www.youtube.com/watch?v=qzqobmRNn2U&list=UUV8S5iYds7eSTGWO3vY2ueg&index=9>
- Part 6: https://www.youtube.com/watch?v=N_PhA90kdtw&list=UUV8S5iYds7eSTGWO3vY2ueg&index=10
- Part 7: <https://www.youtube.com/watch?v=tRKdOC2b4tI&list=UUV8S5iYds7eSTGWO3vY2ueg&index=11>

* **XXI, the big Barcelona (2004)**

An abstract experimental piece that recreates the media coverage at the beginning of the twenty-first century up to the Madrid train bombings. It combines real and synthetic images, taken from the media

and the Internet. An experimental piece combining real and synthetic images, from the media and the Internet. Its subject matter covers the period between New York 9/11 and the Madrid train bombs.

* Produced as a group with Catalina Acelas and Angel Becerra. In memory of Angel.

It is part of a series of 50 experimental micro-pieces created as part of the Digital Video Production subject in the Digital Arts Master's Degree course. Various compression algorithms are applied to the pixels in order to obtain abstract textures.

- Essay: <https://www.youtube.com/watch?v=iv1e8y3lMzg&t=1s>

* **Urban Dream** (2004)

A piece recreating the city as the urban construction of chaos. It uses sonic and visual metaphors to subjectively suggest that various moral shortcomings and needs of the city. "Urban Dream" looks at the emerging need to return to lost values and new morals for urban man. We enter the dense human jungle, and by means of abstraction and playing with visual and sound metaphors, it suggests things to us. The city is presented as the urban construction of chaos, as a mixture between excess and underlying multiculturalism.

All the images are original and recorded in Barcelona and the sounds are recorded on a MiniDisc and digitally manipulated with a computer. The idea is to mix these footage and to create a symbolic journey on which the viewer feels like a participant in the story and gives it the meaning he/she considers appropriate, with all the ambiguity that the piece entails. XXI... Great Barcelona and Urban Dream are the result of the specialisation in various Video Production subjects on the Master's Degree in Digital Arts taken between 2003 and 2005 at Pompeu Fabra University.

Music credits:

* "What's The Difference" - Dr. DRE (feat. Eminem, Phish, Xzibit)/p>

* "Summer Overture"- Clint Mansell

* "I'll find you there" - Asher Quinn

* "Sailing On The Silk Blue Sea" - Asher Quinn

- Part 1: <https://www.youtube.com/watch?v=EduMfWLeH54&t=38s>

- Part 2: <https://www.youtube.com/watch?v=QB1HP60CbWE>

* **Fractal composition** (2004)

3D interface created using fractals, which seeks the pleasure involved in playing with them. Browsing the material based on its structure introduces us to audiovisual content that illustrates this concept. Fractal is the infinite iteration of a simple process. A fractal object can be recognised by the high degree of similarity between its parts, i.e. an object has a specific form, and if we increase the zoom we can see that the same form repeats itself, and if we increase again it does so again, and so on, according to the theory, ad infinitum. Until the twentieth century, the study of geometry was based on the theories of Euclid (3rd century BC) on dimensions: a point has zero dimensions, a line has one dimension, a plane has two dimensions (which can go in two directions) and a cube has three dimensions (x, y and, z). However, cases began to appear in which this type of geometry did not provide satisfactory answers. During the nineteenth century, new mathematical theories were developed that called the accepted principles into question.

This led to the birth of hyperbolic geometry, the ellipse, topology and fractal geometry. A fractal form is and object that is the result of the repetition (iteration) of a mathematical operation (a function). This description of "complex" models by Fractal geometry, which are beyond the scope of the laws of Euclidean geometry, can be used to understand the models of organisation that can be found in nature, which are apparently chaotic (the most frequently mentioned are the leaf of a fern, a snowflake, clouds, blood vessels or a coastline).

In this project, fractals are considered intuitively, seeking the pleasure involved in playing with them, the ma concept.

* Music: Rosam rica Urtasun

- Video 1: <https://www.youtube.com/watch?v=d3QOFpd42QU>

- Video 2: https://www.youtube.com/watch?v=vxpHW_mExFo

* **Industrial composition (2004)**

An interface that recreates an industrial atmosphere, with a creative concept based on the humanisation of machines and humans' identification with them. It uses sound and graphic features to make users experience the machine as if they were part of it. In the industry, there is an attitude that ridicules certain ideological standpoints in modern society, which criticises industry, while using the objects it produces every day. When the first Industrial Revolution took place, it was criticised by some intellectual sectors of the bourgeoisie. They were against industry, because it led to man's alienation; workers in the suburbs were derided, while those in rural areas were idealised. It was an attitude of criticism-idealisation, based on ignorance of both situations, which was particularly common in the Romantic era.

This school of thought is still common today, but has been adapted to modern society, as can be seen by the various opinions that can be heard "at street level." It is a criticism of industry, technology, from an idealist perspective, that is not consistent with its actions, as it uses what it criticises every day. It is criticism, but consistent with its actions. Continuing with the idea of ridicule of this attitude, the composition of the industrial environment, it "takes industry's side" in the sense that it humanises it, as if it was a person. The objective is for the viewer to identify with the machine and not to see it as something cold, alien and mechanical. To make this mechanicity into a perception of strength, power, rhythm and energy; to experience all these sensations, but not externally as a spectator, but instead within the machine itself, identifying what is heard with what is being represented, and in the transmission of the energy of what is represented to the viewer.

* Music: Rosam rica Urtasun

- Video 1: <https://www.youtube.com/watch?v=2fkSOr5EosI>

- Video 2: <https://www.youtube.com/watch?v=xMH-Vh-2nB8>

* **Urban composition (2004)**

An interface recreating an urban landscape. Using 3D graphics and thought-provoking sounds, it expresses a vision of a city as a place of accumulation, where people converge, cultural richness and multiple perceptions. This composition is part of a vision of the city as a place where people converge, which entails cultural richness, an abundance of different points of view, various ways of looking at life, exchange, a wealth of feelings; in short, humanity.

On the one hand, the city is considered in terms of this global idea, in the sense that it could refer to any city in the world, and on the other it comes from, or is developed based on a specific place in Barcelona. The metro transfer passageway between the green line and the yellow line at Passeig de Gr cia is a place through which hundreds and hundreds of people pass every day. On the beams along the passage, acting as milestones along the journey down it, there is or there was a poem, "The Farewell," which reflected on life in its most human sense. It is a reflection on the facts of life from the perspective of a mature person; he talks about if he or she had more time to live, how he or she would live it, what things he or she would make a priority, all of which is spoken from the heart and with sincerity.

* Music: Rosam rica Urtasun

- Video 1: <https://www.youtube.com/watch?v=xPsNR63XiU>

- Video 2: <https://www.youtube.com/watch?v=ntcLUWwi7EY>

*** 3D Videos (2004)**

Series of videos produced for 3D immersions using the same 3D scenarios in which interactive offline browsing takes place (Project “Espacios”, Master's Degree in Digital Arts Final Project, UPF). The videos are renders of the same scenarios and sub-scenarios, with a subjective camera crossing them at different speeds and from different positions. They were produced using the 3D Studio Max program with the implementation of various plug-ins such as ADN (for virtual browsing) and Photoshop (modelling and textures with reliefs)

* Music: Rosam rica Urtasun

* Tutor: Ricard Serra

- Video 1: <https://www.youtube.com/watch?v=9cVFUDZyVc4>

- Video 2: <https://www.youtube.com/watch?v=S96yjGr1BjM>

*** Fractal Videos (2004)**

A videographic production with a concept based on fractal composition. Taking the two fractal compositions as the starting point, we produced a series of videos that are activated by clicking on the various walls making up the maze in the fractal sub-scenario (Master's Degree in Digital Arts Final Project). The surfaces of the walls must be explored to find interactive features and to thereby be able to view the videos.

* Music: Rosam rica Urtasun

* Tutor: Ricard Serra

- Video: <https://www.youtube.com/watch?v=X3QqK7VapR4>

*** Industrial Videos (2004)**

A video production focusing on industrial issues. Various videos produced using the same editing and composing software as the city videos. The industrial theme and the abstract forms and sounds that it generates turned out to be an area of exploration, and the results were excellent in terms of production and image-sound synchrony.

* Music: Rosam rica Urtasun

* Tutor: Ricard Serra

- Video 1: <https://www.youtube.com/watch?v=I5DhVuvOE4c>

- Video 2: <https://www.youtube.com/watch?v=xDEbPhocS9M>

*** Urban Videos (2004)**

A video production focusing on urban issues. Videographic production of high technical quality to illustrate the city sub-scenario and the large scenario urban area regarding the project Espacios (Master's Degree Project, UPF). Most of the videos are edited using non-linear software (Final Cut) and then exported to compositing programs (Combustion, After Effects, Motion and 3D Studio Max) in order to apply high quality multi-channel effects and rendering.

* Music: Rosam rica Urtasun

* Tutor: Ricard Serra

- Video 1: https://www.youtube.com/watch?v=_rRR_SFajM

- Video 2: https://www.youtube.com/watch?v=_rRR_SFajM

*** Musical Languages (2003)**

Television report on the life of two musicians conceiving their music as a universal language and communicative art in the city of Barcelona. Each expresses his love for music using a very unusual technique, and communicates without language, simply by musical notes. It is music as a universal language, as a communicative art. First television report in a series of three ("Musical Languages", "Grioting" and "Everything for coexistence") within the "Television Reporting Postgraduate Diploma" programme taken at the IDEC-Pompeu Fabra University in 2003.

* Produced with Cibele Haas.

- Part 1: <https://www.youtube.com/watch?v=9WWenMmc4m8>
- Part 2: <https://www.youtube.com/watch?v=4FujPLr0Zyo&t=6s>

*** Grioting (2003)**

A report on the culture of African griots, storytellers of ancestral tales. Based on a play in the Tantarantana theatre, it creates a story with various African immigrants in Barcelona as the central characters. A report on the culture of African griots, storytellers of ancestral tales who are the repositories of all the knowledge and traditions in several African countries. It creates a story with various African immigrants in Barcelona as the central characters. "Griots" are people who carry their ancestors' roots and express them through various art forms such as music, dance and oral storytelling. It is a mosaic of sounds, images, characters and stories that are intertwined to give the report a coherent meaning.

Second television report in a series of three ("Musical Languages", "Grioting" and "Everything for coexistence") as part of the programme of the "Postgraduate Diploma in Television Reporting" taken at the IDEC-Pompeu Fabra University in 2003.

* A production by Cibele Haas with special acknowledgements to Rui, who gave us all the access to the characters and his wisdom.

- Part 1: <https://www.youtube.com/watch?v=j-bplOUBHC4>
- Part 2: <https://www.youtube.com/watch?v=qwYeRqU4no0&t=8s>

*** Everything for Coexistence (2003)**

A television report focusing on criticism of the social services and the government's policies on immigration issues. It documents the experience of 500 people living illegally in a barracks on the outskirts of Barcelona. A historical document showing a place that no longer exists: the police barracks in Torres i Bages in Barcelona's Sant Andreu neighbourhood.

The Council demolished the barracks in 2004 and the vast majority of homeless people that lived there were never found homes in social housing or reintegrated into Spanish society. The project was conceived in terms of an opportunity to enter unexplored territory, a place resembling a jungle and chaos rather than the order that is common in large cities. The report is filmed – apart from the interviews – using the sequence shot technique and steadycam function, to give the document more realism and dynamism. We walk through the entire illegal camp where the authorities do not even dare to enter and even take part in a Sunday football match and eat with them.

* Production: Cibele Haas

- Reportage: <https://www.youtube.com/watch?v=LEnp06L5IUQ&t=46s>

* **25 TV (2000-2003)**

Sequences of some programmes broadcast on 25TV local television in L'Hospitalet during the period 2000/2003. Before joining 25TV as an intern and during the last year of my degree course, I did the degree course internship at TVC (Televisió de Catalunya):

C33: Programme: "Els llibres i la vida" (production assistant)

TV3: Programme: "Fes-t'ho mirar" (production assistant)

Between 2000 and 2003 I worked for 25TV as a scriptwriter, production and director's assistant, producer, in post-production and as a continuity operator. The montage shows a summary of some of the important programmes while I was employed in television including "La quadratura del cercle", "Toni Rovira i tu" and "Al abordaje".

They include the film programmes "Si hoy es viernes esto es Hollywood" and "Al abordaje", in which I had the opportunity to produce my first important programmes live and to coordinate a technical team as a producer of the programme.

- Part 1: <https://www.youtube.com/watch?v=hBp45DOvSus&t=15s>

- Part 2: <https://www.youtube.com/watch?v=yI1aW0L9RAo&t=1s>

* **BCN Skate (1999)**

A report for television done as part of the Television Genres subject in the third year of the Audiovisual Communication course at the Autonomous University of Barcelona. It tells the story and development of roller skating and skateboarding in Barcelona. Produced by five people, it was recorded in U-MATIC format, and edited with video cassette recorders and analogue formats. It is a mixed report/video clip montage that stimulates the internal rhythm, as well as infographics based on the thematic division of the audiovisuals into small sections.

* Production team: Albert Vilaseca, Guillem Moya, Eric Rojals, Albert Profitós, Enric Verdaguer and Arnau Gifreu

- Part 1: <https://www.youtube.com/watch?v=YHQW8-113G0&t=38s>

- Part 2: <https://www.youtube.com/watch?v=iDXu3JLW13Y>

- Part 3: <https://www.youtube.com/watch?v=BLxXZyJ4xPQ>

* **Campo, Landscapes, Places and Tradition (1999)**

An experimental piece in video clip format about the village of Campo. An experimental collage mixing video, animation, photography and music. The author's first exercise in style and video production. The source is a home camera and the work involves the montage, using one of the first versions of Adobe Premiere (non-linear digital software) for experiments in the field of video and audio editing. The version moves in a direction from the broadest scenarios (the landscapes of the valley of Benasque), followed by unusual places in the village (places) and some of the activities that characterise its people (tradition). The journey therefore starts on a general plane before moving into the field of the particular, its people's more intimate realm. The video clip was shown for two days at the Traditional Museum of Village Games during the week of culture in 2000.

Music credits

* "Los Biblicos" - Buddha Bar

* "The String Thing" - Buddha Bar

* "Moi Lolita" - Alizee

* "Thank you" - Millenium

* "Chinchana" - Orquestra Pershing

- Part 1: https://www.youtube.com/watch?time_continue=1&v=4vPDQsj-TLg
- Part 2: <https://www.youtube.com/watch?v=518dQA3MNXA>